

Kurt Meinz Summer 2005

**Topic:** Nondeterministic evaluator

Lectures: Wednesday August 6, Thursday August 7

Reading: Abelson & Sussman, Section 4.3 (Pages 412–437)

In this homework you will gain experience modifying the nondeterministic evaluator. Most of this assignment is very much "below the line." Two versions of the amb evaluator are available:

- ~cs61a/lib/ambeval.scm This is the nondeterministic interpreter from the book, based on the analyzing evaluator (which we have not covered).
- ~cs61a/lib/vambeval.scm This is a version of the nondeterministic interpreter based on the metacircular evaluator. This is also the version described in lecture. Most students find this one easier to understand. (The "v" is for vanilla.)

Copy whichever version you wish to use to do the homework into a file hw7-2.scm and make all modifications in this file. Clearly indicate what you changed. When you are done, you will have a nondeterministic interpreter that supports quit, permanent-set!, or and if-fail. You should include test cases either in this file (commented out), or a separate file called tests. Please put your answer to Question 1 into a file question1.scm. Submit all files electronically. The assignment is due at 8 PM on Sunday, August 7.

All problems that ask you to add something to the nondeterministic evaluator have very short solutions. You should not be writing a lot of code at all! Wrapping your brain around continuations is the tricky part.

Question 1. Read and complete Exercise 4.42 in SICP. This is the only "above the line" problem on the homework.

Question 2. We'd like to be able to quit the amb evaluator at any point in the execution of a program. Add a quit feature to the nondeterministic evaluator that immediately returns control to STk. It must be a clean exit—don't cause an error! The return value of quit is up to you; ours returns the string "Have a nice day." The following are some examples of how quit should behave; quit must exit the amb evaluator not just from the toplevel, but from any depth in the evaluation (the bars separate different sessions with the evaluator):

The question continues on the next page.

**Hint:** Remember that control flow is done via continuations in the nondeterministic evaluator. To continue the computation you must invoke the success continuation; to backtrack you invoke the fail continuation. What if you call neither?

Question 3. One of the really neat things about the nondeterministic evaluator is that variable assignments are "undone" when backtracking occurs. Backtracking occurs automatically when (amb) is encountered; it also can be forced when the user types try-again. Therefore, assignments can be undone by saying try-again. Watch:

```
;;; Amb-Eval input:
(define neo 2)
                                                ;; return value omitted
;;; Amb-Eval input:
(define trinity 4)
;;; Amb-Eval input:
(define cypher 6)
;;; Amb-Eval input:
(begin (set! neo (* neo neo))
       (set! trinity (* trinity trinity))
       (set! cypher 'bloody-rat)
       (list neo trinity cypher))
;;; Starting a new problem
;;; Amb-Eval value:
(4 16 bloody-rat)
                                                 ;; clearly the assignment takes effect
;;; Amb-Eval input:
try-again
                                                 ;; but it is not permanent
;;; There are no more values of ...
;;; Amb-Eval input:
(list neo trinity cypher)
;;; Starting a new problem
;;; Amb-Eval value:
(2 \ 4 \ 6)
                                                  ;; back to their old values
```

Sometimes, however, we want assignments to be permanent. Add a special form permanent-set! that is just like set! but does not get rolled back when backtracking occurs.

The question continues on the next page.

You can use permanent-set! to count the number of times the nondeterministic evaluator backtracks:

```
;;; Amb-Eval input:
(define count 0)
                                  ;; return value omitted
;;; Amb-Eval input:
(let ((x (an-element-of '(a b c)))
      (y (an-element-of '(a b a))))
  (permanent-set! count (+ 1 count))
  (require (not (eq? x y)))
  (list x y count))
;;; Starting a new problem
;;; Amb-Eval value:
(a b 2)
;;; Amb-Eval input
try-again
;;; Amb-Eval value:
(b a 4)
```

**Hint:** This question does not ask you to add new functionality, but to subtract from what's already there. Find the line(s) in eval-assignment that implement this undo effect and get rid of them. The failure continuation is a good place to look.

**Question 4.** Add the or special form to the nondeterministic evaluator by writing an evaluation procedure eval-or that handles it. **Do not add or as a derived expression.** As in regular Scheme, or should take any number of arguments and return the value of the first one that is true, or #f if none are.

You should model eval-or very heavily on get-args (code from vambeval.scm):

Like list-of-values in the MCE, the job of get-args is to evaluate a sequence of Scheme expressions, exps, and return a list of their values:

There are two success continuations. The first one is invoked if evaluating the very first expression in the sequence *does not* cause a failure; in this case, arg refers to the value of that first expression. The second one is invoked if the remaining expressions in the sequence were evaluated without failure; in this case, args is a list of their values. Notice how the list of values is built up in this second success continuation by consing arg into args.

The question continues on the next page.

```
A good place to start is by adding this clause to ambeval
((or? exp) (eval-or (cdr exp) env succeed fail))
                                                       ;; cdr to strip off "or" tag
and defining eval-or to do exactly what get-args does. Of course this means that or will evaluate all of
its arguments and return a list of their results, which is not quite what we want, but it's a start! Try it out.
Then tinker with this eval-or to make it behave as specified above. Here are some sample calls:
STk> (eval-or '((= 2 3) (list 1 2) this-should-not-be-evaluated)
               the-global-environment
               (lambda (result fail-cont) result)
               (lambda () 'failed))
(1\ 2)
STk> (eval-or '((= 2 3) (amb) this-should-not-be-evaluated)
               the-global-environment
               (lambda (result fail-cont) result)
               (lambda () 'failed))
failed
STk> (eval-or '()
               the-global-environment
               (lambda (result fail-cont) result)
               (lambda () 'failed))
#f
And here is how or can be used in the interpreter:
;;; Amb-Eval input:
(or (amb 1 2 #f) 'hello)
```

```
(or (amb 1 2 #f) 'hello)
;;; Starting a new problem
;;; Amb-Eval value:
1
;;; Amb-Eval input:
try-again
;;; Amb-Eval input:
try-again
;;; Amb-Eval input:
try-again
;;; Amb-Eval input:
try-again
;;; Amb-Eval value:
hello
;;; Amb-Eval input:
try-again
;;; There are no more values of
(or (amb 1 2 #f) 'hello)
```

The assignment continues on the next page.

Question 5. Read and complete Exercise 4.52 in the book. This question is more difficult than the others since you'll need to come up with the if-fail special form from scratch. Assuming your function for handling if-fail is called eval-if-fail and takes the entire expression as argument, here is how you might test it in isolation:

Hint: To make something happen on failure, you must put it into the fail continuation.